# DIVERGE PHASE: GENERATE

## CONTEXT

### Target System
What model/product are you testing?

### "How Might I" question
Frame the attack goal as an open question

### Persona Lens
Which attacker persona are you ideating as?

### Time Box
How long for this phase? (10-15 min recommended)

### Tactic Categories
List for reference: encoding, framing, persona, narrative, refusal manipulation, output format, multi-turn

## ATTACK VECTOR GENERATION

### Attack Approach
Describe the approach in one or two sentences.

### Tactic category
Which category does this idea fall under?

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## COVERAGE CHECK

### Tally
Use this area for the tactic category tally -- count how many ideas per category, flag any with zero.

## TOP APPROACHES